

Design and Media Production Technologies

Annual Schedule 2024 - 2026



ECCE Courses	Fall 2024	Spring 2025	Summer 2025	Fall 2025	Spring 2026	Summer 2026
1000: Intro to Design	YES	YES	NO	YES	YES	NO
1005: Vector Graphics	YES	YES	YES	YES	YES	YES
1010: Raster Imaging	YES	YES	YES	YES	YES	YES
1015: Drawing	YES	YES	YES	YES	YES	YES
1020: Intro to Photography	YES	YES	NO	YES	YES	NO
1025: Production Photography	NO	YES	NO	NO	YES	NO
1040: Intro to Animation	YES	YES	YES	YES	YES	YES
2105: Page Layout	YES	YES	NO	YES	YES	NO
2110: Publication Design	YES	YES	NO	YES	YES	NO
2115: Advertising and Promotional Design	YES	YES	NO	YES	YES	NO
2400: Basic 3D Modeling	YES	YES	YES	YES	YES	YES
2405: Intermediate 3D Modeling and Animation	YES	YES	NO	YES	YES	NO
2415: Character Rigging	YES	YES	NO	YES	YES	NO
2470: 3D Character Animation	NO	YES	NO	NO	YES	NO
2605: Intro to Video Compositing & Broadcast Animation	YES	YES	YES	YES	YES	YES
2610: Intermediate Video Compositing & Broadcast Animation	YES	YES	NO	YES	YES	NO
2650: Visual Effects	NO	NO	NO	YES	NO	NO
2905: Practicum/Internship	YES	YES	YES	YES	YES	YES
2930: Exit Review	YES	YES	YES	YES	YES	YES

Green Yes Boxes - Course is offered

Gray No Boxes - Course is not offered

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This annual schedule, along with your program's eMap and regular meetings with an advisor, will assist you in planning so that you can complete your program of study as quickly as possible.